

SECTION E5 CONFERENCE 2024

HOSTED BY
UH-TO-YEH-HUT-TEE LODGE



April 12th-14th
Sand Hill Scout Reservation
Greater Tampa Bay Area Council
Boy Scouts of America

Schedule of Events

 Indicates to Wear Uniform

Friday.....

- 2:00 Check-in (Rifle Range Pavilion)
Kings Cup setup (Hagerty Pavilion)
- 4:00 Slaughterhouse Grill opens
Conference Trading Post Opens
- 6:00 Flag Lowering (Parade Field)
- 8:30 Shiny Shin Dig begins (Sports Field)
- 10:00  Council of Chiefs (Admin Building)
Registration for Ceremonies (Staff Center)
Native American events (Dance Arbor)
- 11:30 Lights out

Saturday.....

- 6:00 5k Fun Run (basketball court)
- 7:00  Flag Raising (Parade Field)
- 7:15  Vigil Breakfast (Special Events Tent)
Breakfast (Dining Tent)
- 9:00 AIA Training and Workshops (Dance Arbor)
Ceremonies evaluations begin
 Pre-Ordeal - Chapel
 Brotherhood - Ceremonies Ring
Best All Around Lodge Comp. (Admin Building)
Conference Trading Post opens
Slaughterhouse Grill opens
Midway opens (Parade Field)
Quest for the Golden Arrow Begins (Parade Field)
- 10:30 Inductions Admin. Competition (Nature Pavilion)
Group Dance Competition (Dance Arbor)
- 11:00 Skilled Solo Demonstration (Dance Arbor)
King's Cup Competition Judging (Hagerty Pavilion)
- 12:00 VIA Luncheon (Special Events Tent)
Lunch (Dining Tent)
- 1:00 Publications Competition (Nature Pavilion)
- 1:15 Lodge vs Lodge Games (Parade Field)
Ceremonies Evaluations Con't
- 1:30 Craft Competition (Dance Arbor)
- 3:00 Website Competition (Admin Building)
Team Sing Competition (Dance Arbor)
- 4:30 Adviser Sink-A-Thon (Sertoma Waterfront)

5:00	↔	Flag Lowering (Parade Field)
5:15	↔	Dinner (Dining Tent)
6:15		Dance Clothes Competition (Dance Arbor)
6:45		Gather for Festival of Feathers Grand Entry (Dance Arbor)
7:00		Festival of Feathers/Induction Dance Competition (Dance Arbor)
		Vigil Ceremony Evaluation (Admin Building)
8:30		Pre-Show (Amphitheater)
9:00	↔	Show (Amphitheater)
10:00		Cracker Barrel (Dining Tent)
		Patch Trading (Special Events Tent)
11:30		Lights Out

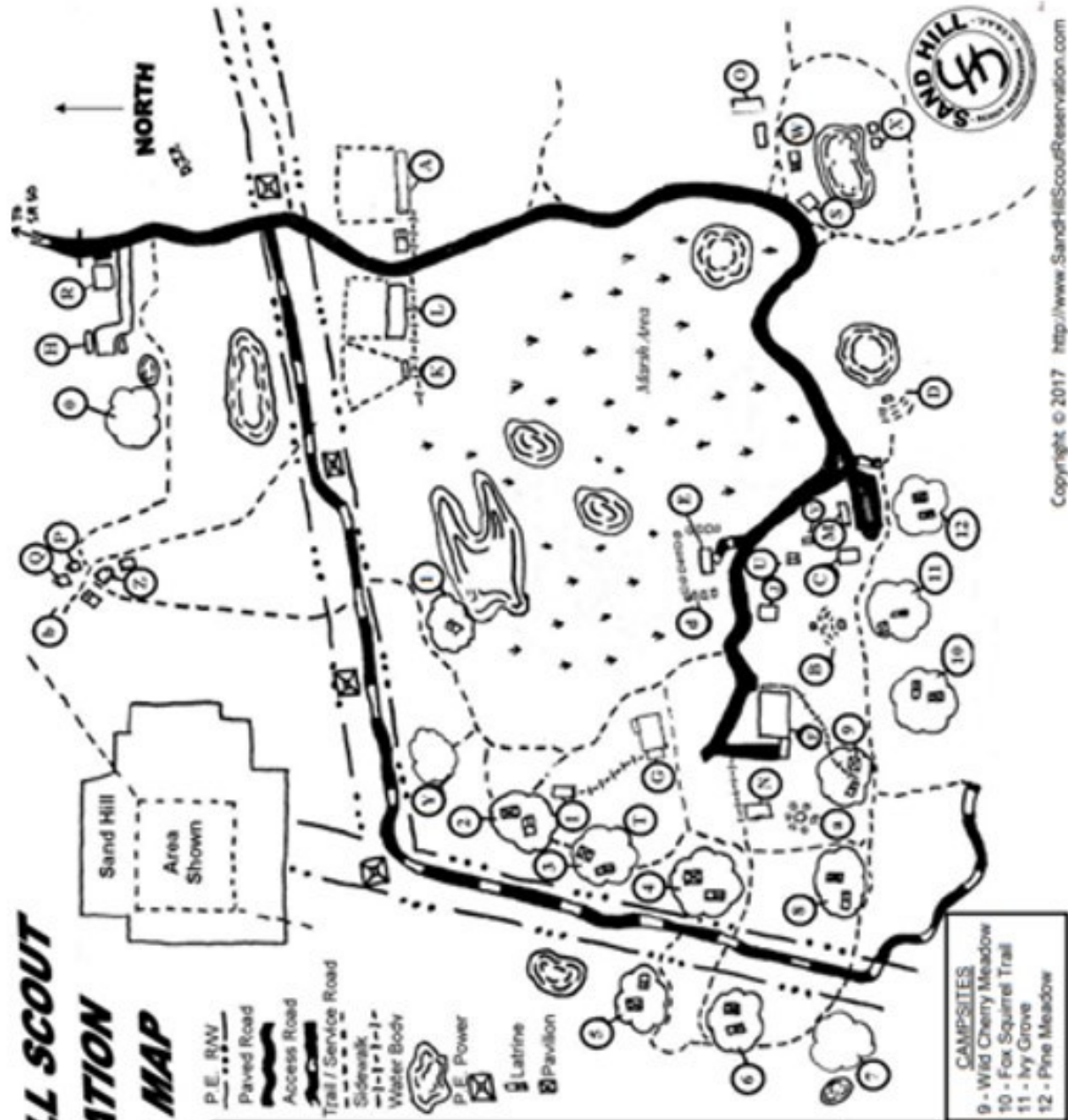
Sunday.....

7:15	↔	Flag Raising
7:30		Breakfast (Dining Tent)
8:00		Gear transport to parking lot begins
8:30	↔	Interfaith Service (Amphitheater)
9:00	↔	Section Business Meeting (Amphitheater)

Campsite Assignments

O-Shot-Caw.....	2
Tipisa.....	3
Uh-To-Yeh-Hut-Tee.....	4,5 &6
Semialachee.....	8
Echockotee.....	10
Osceola.....	11
Aal-Pa-Tah.....	12

SAND HILL SCOUT RESERVATION MAIN AREA MAP



- LEGEND**
- P.E. RW
 - Paved Road
 - Access Road
 - Trail / Service Road
 - Sidewalk
 - Water Body
 - P.E. Power
 - Latrine
 - Pavilion

- STRUCTURES**
- A - Archery Range
 - B - Shows Arena
 - C - Hagerty Shelter
 - D - Chapel
 - E - Staff Center
 - F - Dining Hall
 - G - Pool
 - H - Maintenance Compound
 - I - Outdoor Skills Pavilion
 - J - Health Lodge/Trading Post
 - K - Shotgun Range
 - L - Rifle Range
 - M - Administration Building
 - N - Nature Pavilion
 - O - Barn
 - P - Rappelling Tower
 - Q - Climbing Wall
 - R - Ranger's Residence
 - S - Senoma House
 - T - Pathfinder's Area
 - U - Basketball Courts
 - V - Volleyball Court
 - W - Waterfront
 - X - Houses
 - Y - Primitive Campsite
 - Z - High COPE Course
 - a - Dance Arbor
 - b - Low COPE Course
 - d - Staff Cabins

- CAMP SITES**
- 0 - Outpost Camp
 - 1 - Live Oak Rise
 - 2 - Lookout Point
 - 3 - Black Bear Ridge
 - 4 - Toad Hollow
 - 5 - Poison Hollow
 - 6 - Raccoon Run
 - 7 - Horseshy Hill
 - 8 - Quail Hollow

- CAMP SITES**
- 9 - Wild Cherry Meadow
 - 10 - Fox Squirrel Trail
 - 11 - Ivy Grove
 - 12 - Pine Meadow