

**2004 S-4S
SECTION CONFERENCE
GUIDEBOOK**



**Hosted by Aal-Fa-Tah Lodge #237
at
Tanah Keeta Scout Reservation**



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**Greetings from the Host Lodge
Welcome to the
2004 S4-S Section Conference**

Dear Arrowmen of the Section,

Welcome to our luxurious Camp Loxahatchee at the Tanah Keeta Scout Reservation! Our Lodge has worked endlessly to provide you with the most riveting, thrilling, non-stop program in the history of our Section, so don't miss out! From your arrival Friday night to your departure Sunday morning, we have something for everyone. Why else would we have a "24 Hour Fun" committee at Conference?!

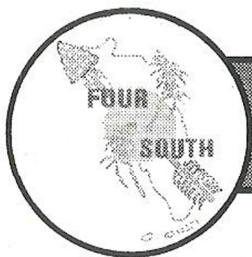
If you have a comment, question, or concern, please don't hesitate to ask a Host Lodge member, we're here to help with a smile. Enjoy food highlights throughout the weekend presented by our very own Dean of the Florida Culinary Institute, Dave Pantone! Visit our Indian Village and Dance Arbor areas, where you are sure to enhance your understanding of the Native American culture and even pick up a trinket at the vendors.

Don't forget to come Saturday night to watch your very own Lodge Chief SUMO THE SECTION in the Lodge Chief Sumo Wrestling Competition! I have my money on the 100-pound wonder from O-Shot-Caw: Brian Polino.

At any rate, the next few days will be what you make of them, so go to what makes you happy, support your Lodge, and be sure to enjoy the Conference!

In servant leadership,

Travis Sheehan
Aal-Pa-Tah Lodge Chief



Conference Schedule

Friday, April 16, 2004

1:00 p.m.	Registration Begins (Campsites) Pre-Order Pickup Begins (Cabin 5) All Trading Posts and Swamp Shack Grill Open
7:00 - 8:30 p.m.	S-4S Carnival (Dining Tent)
9:00 p.m.	Pre-show (Ft. Blanchard Amphitheater)
9:30 p.m.	Opening Show (Ft. Blanchard Amphitheater)
10:30 p.m.	Cracker Barrel (Dining Tent) Special Ordeal Member Cracker Barrel (Dining Hall)
10:30 - 11:30 p.m.	Council of Chiefs (Nature Lodge)
10:45 p.m.	Registration for Ceremonies and American Indian Competitions (Outside Nature Lodge)
11:00 p.m.	Dive-In Movie (Pool) S-4S Hearts and Risk Tournaments (Dining Hall)

Saturday, April 17, 2004

6:30 a.m.	5K Brotherhood Run (Welcome Shelter)
7:00 - 8:30 a.m.	Breakfast (Dining Hall and Dining Tent)
7:30 - 8:00 a.m.	Jewish Services (Chapel)
8:00 - 8:30 a.m.	Lodge Flap Flip Competition (Basketball Court)
8:15 a.m.	Last Man Standing Adviser Competition (Activity Field Near the Flag Pole)
8:30 - 11:00 a.m.	Quest for the Golden Arrow (Activity Field)
9:00 - 11:00 a.m.	Group Dance Competition (Dance Arbor)
9:00 a.m.	King's Cup Display Set-up Begins (Dining Hall) Publications Competition Begins (Cabin 4) Ordeal Administration Begins (Handicraft Shelter) Website Competition (Cabin 4) Ceremonies Competition Begins (OA Ring)
11:00 - 3:30 p.m.	King's Cup Viewing and Judging (Dining Hall)
11:00 - 2:00 p.m.	Training Seminars (Activity Field)
11:30 - 1:00	Lunch (Activity Field)
2:00 p.m.	Best All Around Lodge Competition (Handicraft Shelter)
2:00 - 2:45 p.m.	Big Event (Activity Field)
2:45 - 3:45 p.m.	Craft Competition (Dance Arbor)
2:45 p.m.	Tug-O-War Competition Begins (In Front of Program Cabin)



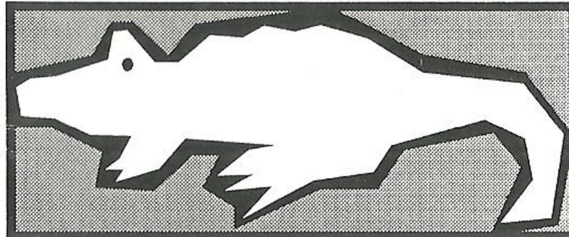
2:45 - 5:30 p.m.	Rock Climbing Competition (Rock Climbing Wall)
3:00 - 5:00 p.m.	Volleyball Competition (Volleyball Court)
3:00 - 4:30 p.m.	Singing Competition (Dance Arbor)
3:00 p.m.	The Gauntlet (Begins at the Pool)
3:30 - 5:30 p.m.	3 on 3 Basketball Competition (Basketball Court)
3:30 p.m.	Corn Cob Bash Begins (Dining Hall Porch)
4:00 p.m.	Adult Sink-A-Thon Begins (Waterfront)
4:30 - 5:00 p.m.	Skilled Solo Competition (Dance Arbor)
4:30 - 5:30 p.m.	Lodge Chief Sumo Wrestling Competition (In Front of OA Lodge)
5:30 - 7:00 p.m.	Dinner (Dining Hall and Dining Tent)
7:00 - 9:00 p.m.	Clothing Competition & Festival of Feathers (Dance Arbor)
7:00 p.m.	Vigil Honor Ceremony Competition Begins (To Be Announced)
9:00 - 9:30 p.m.	Pre-Show (Ft. Blanchard Amphitheater)
9:30 - 10:30 p.m.	Theme Show (Ft. Blanchard Amphitheater)
10:30 p.m.	Section Busk (Dining Tent)
	OA Weakest Link (Dining Hall)
	Risk and Hearts Tournament Finals (Dining Hall)
11:00 p.m.	Council of Chiefs (Nature Center)
	Dive-In Movie (Pool)

Sunday, April 18, 2004

7:00 a.m.	Vigil Breakfast (Dining Hall)
7:30 - 8:30 a.m.	Breakfast (Dining Tent)
8:30 - 9:00 a.m.	Religious Services (Chapel)
9:00 a.m.	Section Business Meeting ((Ft. Blanchard Amphitheater))

Look for the The Gator Gazette

Peruse the Conference newspaper to find out about upcoming events and any last minute scheduling changes. The Gator Gazette will be published Friday evening, Saturday morning, Saturday evening and Sunday morning.





Conference Menu

Friday Night Cracker Barrel

"All-Time Favorite Snack Foods" -
(Examples Twinkies, Ding-Dongs,
Ho-Hos, Moon Pies, Devil Dogs)
and Bug Juice

Saturday Breakfast

Scrambled Eggs,
Pancakes with the Works, Sau-
sage,
Fruit Juice, Milk, Coffee

Saturday Lunch

Sub Sandwiches, Chips, Apple,
Soda

Saturday Dinner

Texas Barbeque Beef Stew, Garlic
Mashed Potatoes, Green Beans,
Cole Slaw, Garden Salad with
Dressing, Soft Breadsticks,
Sweet Iced Tea, Bug Juice, Coffee

Saturday Night Cracker Barrel

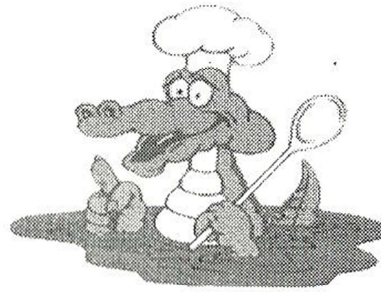
Make Your Own S'more
and Banana Split Stations

Sunday Breakfast

Cereal, Breakfast Baked Goods,
Fruit, Fruit Juice, Milk, Coffee

Vigil Breakfast

Steak, Scrambled Eggs,
Fruit Cocktail, Grits, Biscuits,
Fruit Juice, Milk, Coffee



The Hidden Arrow



Somewhere inside Camp Tanah Keeta is hidden a red arrow. Read each issue of The Gator Gazette and keep an eye out in camp for more clues. The first person to find the arrow and bring it to the OA Lode will win a fabulous prize.



Patch Fish Bowl

Come to the Conference Information Booth and put a lodge flap in the fishbowl in exchange for a ticket. On Sunday morning at the Section Business Meeting two lucky winners will walk away with all the patches collected during the weekend. There are two separate patch fishbowls (one youth and one adult).



Conference Trading Post

The Section Conference Trading Post is the main headquarters for all items Conference related. Come here to pick up your pre-orders and buy Conference patches, bolos, back patches, pins, mugs, key chains, etc. The Conference Trading Post will be open at the following times:

FRIDAY: 1:00pm-9:00pm, 10:30pm-11:30pm
 SATURDAY: 8:30am-9:00pm, 10:30pm-11:30pm
 SUNDAY: 7:30am-9:30am

The Conference Trading Post is located behind the Dining Hall in Cabin 5.



Tanah Keeta Camp Trading Post

For any camping supplies such as sunscreen, bug spray, batteries, or candy, pay a visit to the Tanah Keeta Trading Post. You'll find the Trading Post east of the dining hall. It will be open during the following times:

FRIDAY: 5:00pm-9:00pm
 SATURDAY: 9:00am-11:00am, 10:30pm-11:30pm
 The Trading Post will not be open on Sunday

Swamp Shack Grill

Operated by Aal-Pa-Tah Lodge

Have a craving for something to eat. Visit the Swamp Shack for something on the run or for a late night snack. It will be open during the following times:

FRIDAY: Arrival—Midnight
 SATURDAY: 9am—Midnight
 SUNDAY: 9am—Departure

The Swamp Shack will not be open during any meals.



Menu and Prices

Soda - \$0.50	Water - \$1.00	Candy - \$0.50
Potato Chips - \$0.50	Hamburger - \$2.00	Hot Dog - \$1.50
Grilled Chicken Sandwich - \$2.50		
Cheese/Pepperoni Pizza - \$1.00/\$1.50		



Quest for the Golden Arrow

Group Hug

This event is open to all lodge members. The objective is to see how many lodge members you can get to stand on a one (3) foot square. The lodge with the most members on platform wins. This is timed event. Each lodge will be allowed two minutes to assemble its members onto the platform. After assembling and declaring readiness, the lodge members must remain on the platform with no members touching the ground for 30 seconds. Judging is according to how many members are on the platform after the final 30 seconds who have not fallen or touched the ground. Stacking is prohibited (no going vertical).

Sand Ski Race

Six arrow men will test their coordination and cooperation by "Skiing" through a course while standing on a set of wooden 4"x4" ski's. The winner will be the lodge that completes the course the fastest.

Smoothie Delight

A representative team from each lodge will spin a wheel of food to determine which two items they will blend into a liquid stock then the team will, in relay fashion, consume the concoction they have created. All foods used will be safe for consumption. Each team member must completely drink his portion of the concoction before the next team member can continue. The winner will be determined by the fastest time.

Mortar Madness

A representative from each lodge will launch soft projectiles to his teammates waiting down the field within a designated area, who will then attempt to catch the projectiles in baskets. Scores will be based on the number of successful catches made. This event will use a large stationary slingshot type apparatus and team member will launch bean bag type projectiles.

Labyrinth

A team consists of five (5) lodge members. The game is a tilting maze. Four (4) team members will be blindfolded while the remaining team member will provide visual directions to the team. This is a timed event, the fastest team wins.

Gatorwalk

A minimum five (5) lodge members will test their skills lashing three (3) logs together creating an "A" frame, which will be used to walk a designated length after construction. Team will be required to lash the logs together and provide four (4) guy ropes to be used to support fifth member standing on "A" frame. Winner will be based upon time and accomplishment of the specific task.

Shake Rattle & Roll

A team consists of six (6) lodge members. Game is a timed event where each team has to run a short distance to a table with film canisters. Some canisters have and item within them and some don't, the object is to find two (2) canisters with an item. When found those canisters will be removed from game, until all canisters with items have been found. Yelling from start line to team member at table is not allowed and team will be penalized five (5) seconds for each incident. Discussion of item location shall be done at waiting line before the next person attempts to find the next canisters. The canisters are not opened and are not transparent. The object is to identify containers containing objects

Nerdling

This is a timed event using four (4) lodge members. They will run a designated course while all straddling an 8-ft. long pole.



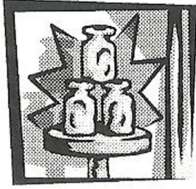


Training Seminars

Seminar	11:00 – 11:40		11:45 - 12:25		12:30 - 1:10		1:15 - 1:55
American Indian Seminars							
History of the Seminole							
Beadwork							
Southeastern Clothing							
American Indian Ladies Clothing							
Lodge Raising							
Ribbonwork							
Singing: Northern and Southern							
Dance Styles and Regalia							
Bustle Making							
History of the Cherokee							
American Indian Story Telling							
General Interest Seminars							
Youth Protection							
Building an Effective Lodge Website							
Leave No Trace							
Running an Effective Chapter							
Lodge Finance							
Elangomat System							
Creative Lodge Programming							
Patch Trading for Beginners							
Improving the Ceremonial Experience							
OA Troop/Team Rep Round Table							
OA Scoutreach Mentoring							
Creative Lodge Kitchen							
Skills for Advisers							
Advisor Forum							
Building A Better Fellowship							
Lodge Service Program							
Membership Retention							
Brotherhood Conversion							



Special Events



S-4S Carnival

There is no reason to wait for Saturday for the fun to begin. This Friday night event will help get arrowmen in the mood for fun with carnival games and prizes while the lodges arrive and get checked-in.

The Gauntlet

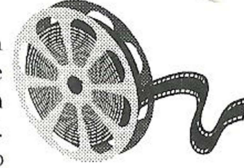
Teams will consist of eight (8) lodge members. Two (2) lodge members begin the relay by canoeing from a point in the river to shore, then racking their canoe and passing the baton to the running member of the relay, which will run to a specified location and pass the baton to a biking member of the relay. The biker will then travel to the archery range and pass the baton to our archery member of the relay. He will hit three (3) targets and then pass the baton to a second biker, which will then travel to the swimming pool and pass the baton to the swimming member of the relay. The swimmer will take the baton with him in the pool and swim one (1) length of the pool. However, in the pool will be seven (7) balloons secured to the bottom of the pool which may be released for time credit (5 seconds per balloon, 35 seconds max.) Upon releasing the balloons and completing his length of the pool, the swimmer will pass the baton to our final team member the Baton Eater. P.S. The baton consists of a wrapped peanut butter and jelly sandwich.

THE BIG EVENT

An Aal-Pa-Tah Lodge tradition, The Big Event is a conference-wide event. The exact details are not disclosed until the Friday night Council of Chiefs, but we promise that it will be good clean (well sort of) fun. Wear clothes that can get wet.

Dive-In-Movies

This is a new twist on an old idea. A movie will be shown each night at the camp pool. You can choose to lounge the night away watching a movie and floating across the pool in your own innertube or if you prefer you can watch from the dry and safe pool deck.



Lodge Flap Flip

A head-to-head competition between the lodges. Each lodge will field a team which must assemble a 4' x 8' replica of its lodge flap from among the 256 1' x 1' boards turned upside down and spread across the activity field. Teams of 5 representatives from each lodge will participate in this event. Each lodge chief may participate at his option.

Lodge Chief Sumo Wrestling



For honor and glory, each lodge chief will put on a sumo wrestling suit and attempt to defend the wrestling circle. An exhibition match between the winner and the Section Chief will immediately follow the competition.

Last Man Standing

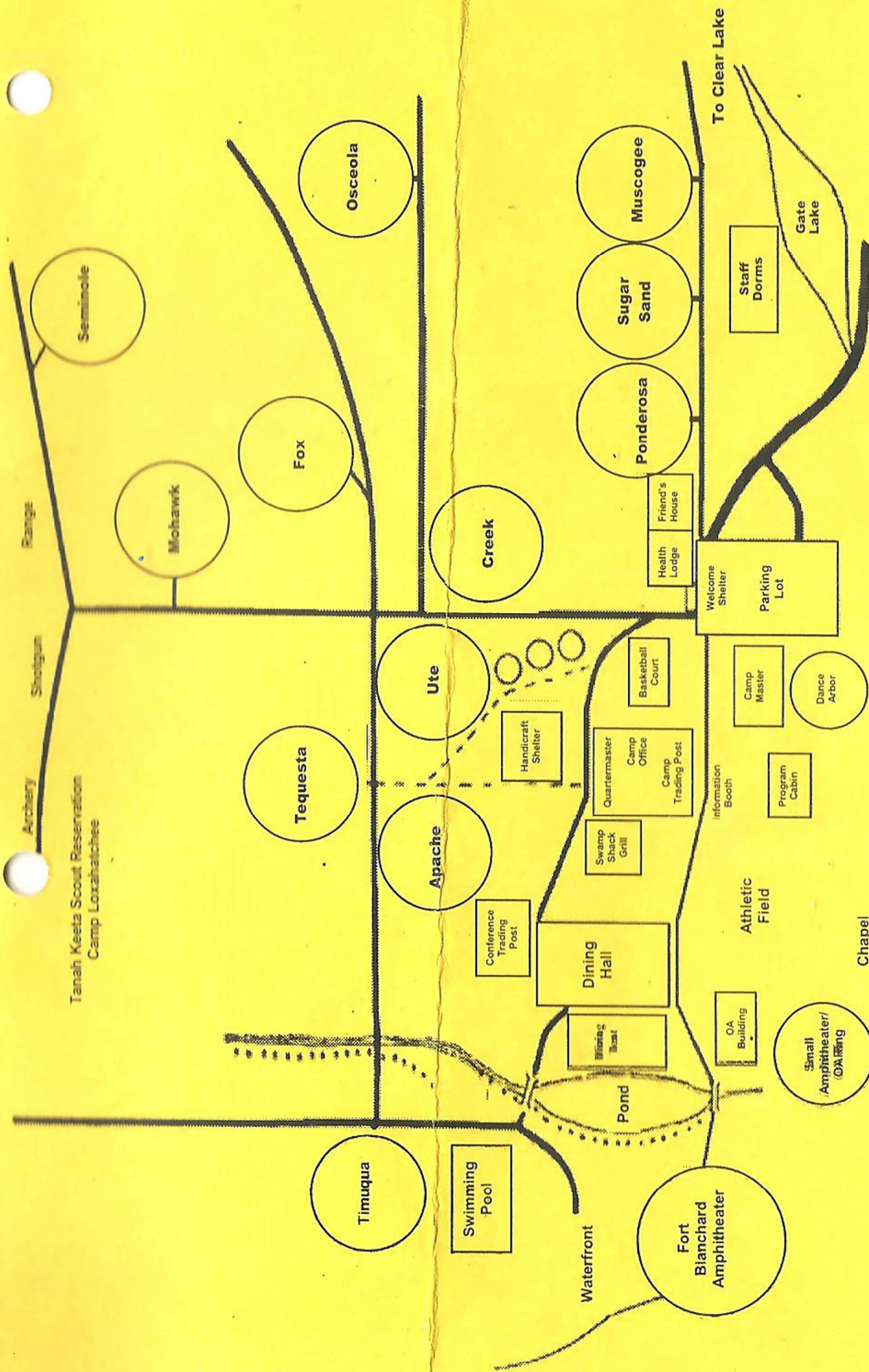
This new adviser only competition involves one adult adviser from each lodge. It will be a test of physical and mental fortitude pitting adviser against adviser in a battle of wills as they must stand on a small platform without stepping off.

3 on 3 Basketball

Team consists of maximum of 5 lodge members. Games are to 5 points by ones. No additional points for a 3 pointer. Must win by 2 points. Substitutions may only be made at fouls and out of bounds plays. This is a single elimination tournament



Tanah Keeta Scout Reservation



Active Arrowman Award

Fill the Active Arrowman Participation Card below by completing some of the listed activities. Your card may be signed by either your lodge chief, lodge adviser or staff adviser, a member of the host lodge, district, national, region or section officer to confirm you have completed an activity. If you complete ten of the listed activities and show your lodge chief or lodge adviser your card before 9:00 p.m. on Saturday night, your lodge chief can collect an Active Arrowman Participation Pin for you at the Saturday night Council of Chiefs meeting. The pin fits over the alligator on the Conference patch.

Meet the National, Region or Section Chief	Participate in or View the Big Event	Attend the Friday Dive-In Movie
Must be Signed by the Individual		
Attend Seminar Session #1	Attend Seminar Session #2	Attend Seminar Session #3
Attend Seminar Session #4	View King's Cup Displays	Participate in or View Skilled Solo Competition
Watch Lodge Chief Sumo Wrestling Competition	Participate in or View Quest for the Golden Arrow	Participate in or View Tug-O-War Competition
Participate in or View Singing Competition	Have an Ear of Corn at the Corn Cob Bash	Participate in the 5K Run
Participate in or View Volleyball Competition	Participate in or View Lodge Flap Flip Competition	Participate in or View Ceremonies Competition